## LAPORAN PENGEMBANGAN GAME

## REFFRAIN STARS

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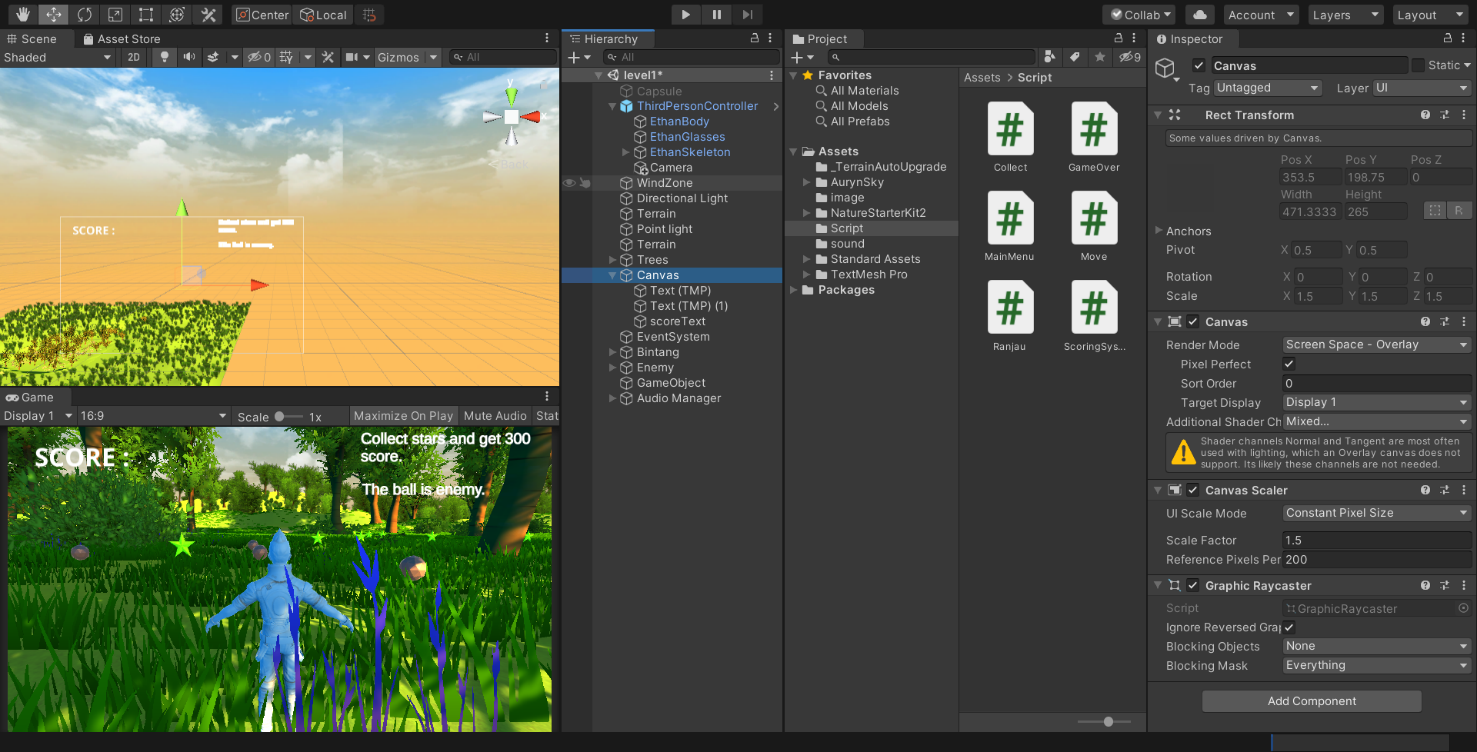
**Referensi 5**

**Tentang Game**

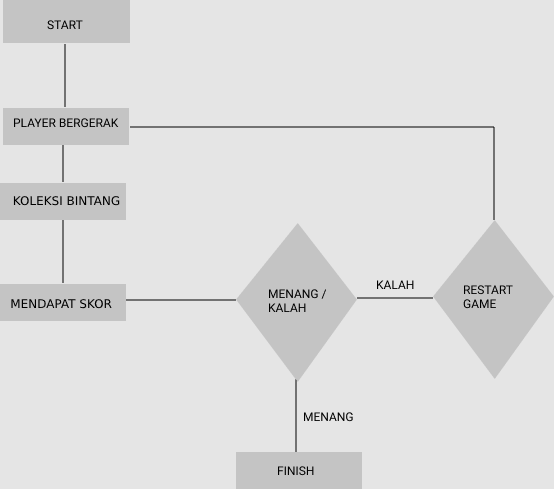
1. **Deskripsi**

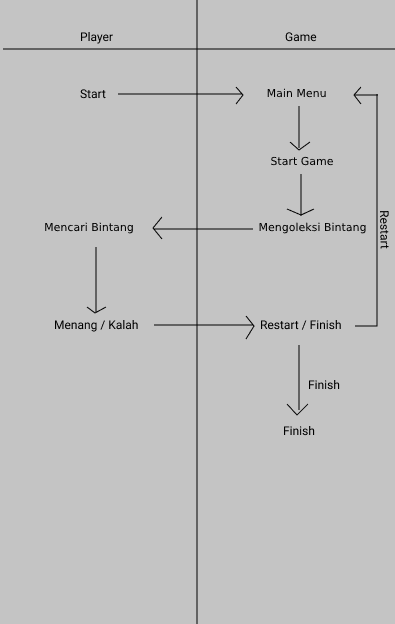
Game Refrrains Stars adalah sebuah game yang dibuat menggunakan Unity 3D. Tujuan game ini adalah mengoleksi seluruh bintang dan mendapatkan skor. Ada 1 enemy berbentuk bola yang harus dihindari

1. **Screenshoot 1 buah**



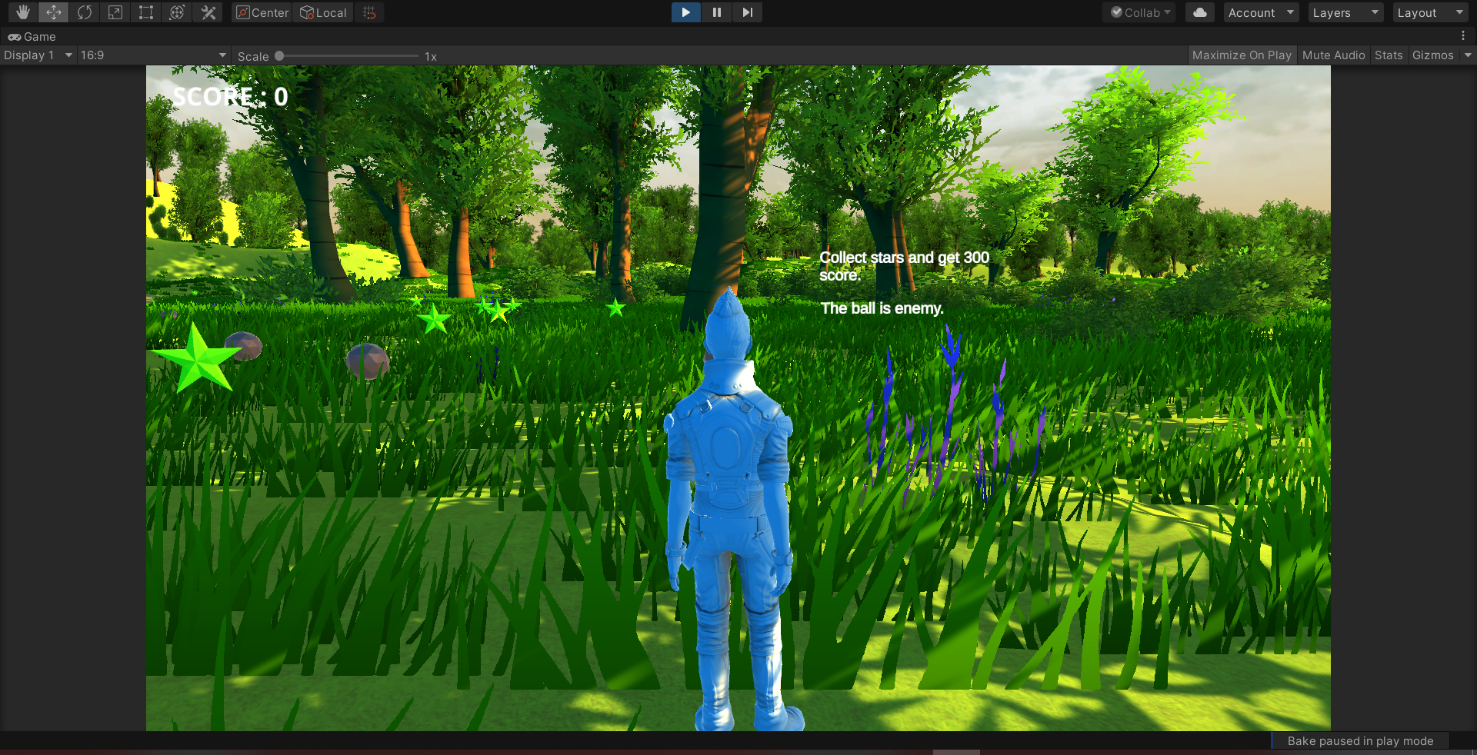
**Detail Pengembangan Aplikasi**

1. **Flow Chart**
2. **Class Diagram**

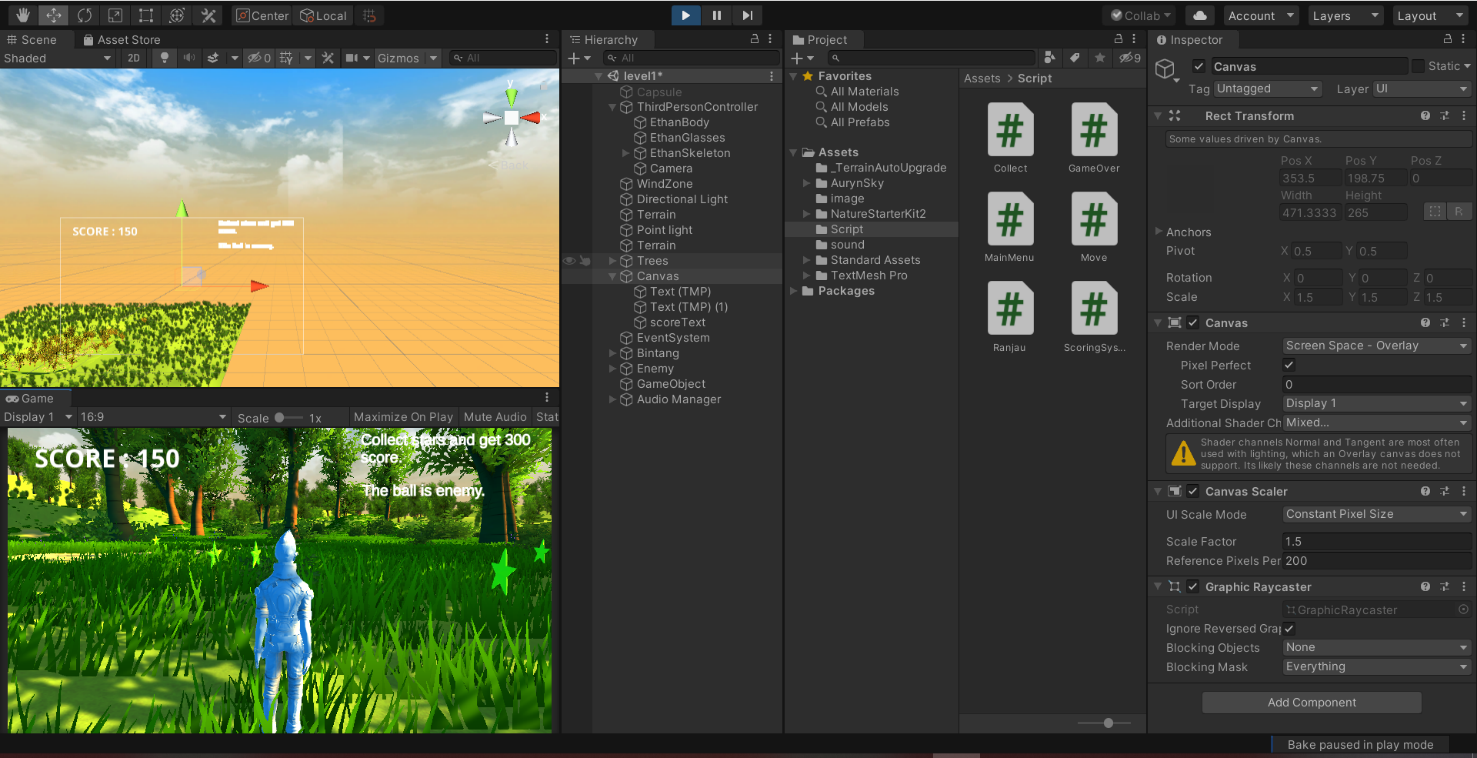


1. **Screen Shoot Lebih Lengkap**

Lembar Project



Game Play



**REFERENSI**

How To Make A Collectable And Scoring System In C#

<https://www.youtube.com/watch?v=D0lx90n0s-4>

Standard Assets Unity 2018:

<https://assetstore.unity.com/packages/essentials/asset-packs/standard-assets-for-unity-2018-4-32351>

Nature Starter Kit 2 :

<https://assetstore.unity.com/packages/3d/environments/nature-starter-kit-2-52977>

Gems Assets :

<https://assetstore.unity.com/packages/3d/props/simple-gems-ultimate-animated-customizable-pack-73764>

MULAI MENU di Unity :

<https://www.youtube.com/watch?v=zc8ac_qUXQY&t=30s>